

Welcome to Camp!

Week of August 5-August 9



For each camp, please have your child bring the following:

- 1 drink
- 1 refillable water bottle
- 1 snack
- Sunscreen and hat

All personal belongings (food, clothing, bags, water bottles, etc.) should be clearly labeled with the child's name.

Half-Day Morning Camp (8:00 a.m.-12:00 p.m.)

GONE TO THE FARM

Campers will discover all that the farm has to offer as they learn about its different crops, machinery, animals, orchards, and more! Campers will enjoy stories, crafts, and games as they explore everything that there is to do on the farm.

Monday	Tuesday	Wednesday	Thursday	Friday
<ul style="list-style-type: none">• Group Barn• Apple Tree Craft• Tractor Track prints• Plant life cycle	<ul style="list-style-type: none">• Fill the Silo• Grape vine• Plow Rows• What plants need to grow	<ul style="list-style-type: none">• Shed tools matching• Harvest cranberries• Seed drill planting• Photosynthesis	<ul style="list-style-type: none">• Root cellar• Strawberry button• Harvester magnet crops• Where does food grow	<ul style="list-style-type: none">• Group Farm poster• Hi Ho Cherry-O• Hale Baler races• What part of plants we eat

What to bring and/or wear:

- Change of clothes in a Ziploc bag with child's name on it

Counselors: Alexis, Celeste, Julia, & Olivia

C.I.T.s: Addie, Kailey, Joshua, & Lucas

Programmer: Amanda High, ahigh@orangecountync.gov

BASEBALL—JUNIOR

Baseball camp is designed to teach kids the fundamentals such as hitting, throwing, catching, and base running. Along with developing children's skills, instruction will emphasize fair play, sportsmanship, leadership, and decision making skills. Camp will consist of individual skills competition and team scrimmages. Children will be placed into groups according to age and skill level. If you have a glove please bring it, but bats will be provided.

Monday	Tuesday	Wednesday	Thursday	Friday
<ul style="list-style-type: none">• Base running• Throwing• Ground balls• Where to go/where to throw	<ul style="list-style-type: none">• Circle ball toss• Hitting• Fielding fly balls• Force plays/tag plays	<ul style="list-style-type: none">• Relay throws• Sliding• Infield practice• Communication	<ul style="list-style-type: none">• Cut-offs• Pickle• Base running• Situations	<ul style="list-style-type: none">• Fun & Games

What to bring and/or wear:

- Gloves, batting helmets, and other sport-specific gear are not required but recommended if campers have their own; gloves will be provided for those who do not have their own
- Wear clothes appropriate for physical activity and close-toed shoes; no skirts, long pants, sandals, crocs, etc.
- Bring or wear sneakers and a change of socks for use off the field

Counselors: Brian, Emma, & Evan

Programmer: Amanda High, ahigh@orangecountync.gov



CODER SCHOOL: GAMES ARE AWESOME

We'll be using cool drag 'n' drop languages like Scratch or Snap to create us some cool new and classic games! Kids will customize their game by bringing any sprite to move around. Along the way, learn basics of programming (such as loops, variables and conditions). Aimed at novice coders. Projects for the week will include Star Catcher , Raining Tacos, and Flappy Bird.

Monday	Tuesday	Wednesday	Thursday	Friday
<ul style="list-style-type: none"> • Game Coding • Tech Talk and Team Challenge • Project & Offline Coding 	<ul style="list-style-type: none"> • Game Coding • Tech Talk and Team Challenge • Project & Offline Coding 	<ul style="list-style-type: none"> • Game Coding • Tech Talk and Team Challenge • Project & Offline Coding 	<ul style="list-style-type: none"> • Game Coding • Tech Talk and Team Challenge • Project & Offline Coding 	<ul style="list-style-type: none"> • Game Coding • Tech Talk and Team Challenge • Project & Offline Coding

Instructor: The Coder School

Counselor: Namir

C.I.T.s: Alyssa

Programmer: James Lyon, jlyon@orangecountync.gov

MAD SCIENCE

In Mad Science Camp campers will experiment with different materials and see how they react in surprising ways. Campers will learn how science is used outside of laboratories and in their everyday lives.

Monday	Tuesday	Wednesday	Thursday	Friday
<ul style="list-style-type: none"> • Underwater wick • Mentos geyser • Growing/shrinking eggs • Seven layer density • Ivory Soap experiment • Egg Shell Geodes 	<ul style="list-style-type: none"> • Tea rocket • Milk & vinegar strutures • Electricity play-doh • Sulfuric Acid/Sugar Cube • Gelli Baff • Elephant's Toothpaste 	<ul style="list-style-type: none"> • Witches Brew • Hommade Explosion • Measure your shadow • Dry ice • Creating Bubbles with Heat • Potions Lab 	<ul style="list-style-type: none"> • Make bouncy balls • Fireworks in a bottle • Soda snake • Marshmallow/Twizzlers DNA • Extracting DNA from strawberries • Parachuting eggs 	<ul style="list-style-type: none"> • Oobleck • Crushing cans • Robotic hand • Soap-powered boat • Science Jeopardy • Ice cream floats

Counselors: Crystal, Namron, & Serena

Programmer: Sid Peterson, speterson@orangecountync.gov

OLYMPICS—SENIOR

Olympics Camp is a combination of individual and team sporting experiences. Campers will learn and practice the fundamentals of various Olympic sports. The emphasis throughout the week is on participation and achieving personal goals.

Monday	Tuesday	Wednesday	Thursday	Friday
<ul style="list-style-type: none"> • Tennis 	<ul style="list-style-type: none"> • Track & Field 	<ul style="list-style-type: none"> • Hockey 	<ul style="list-style-type: none"> • Fencing 	<ul style="list-style-type: none"> • Archery

What to bring and/or wear:

- Wear clothes appropriate for physical activity and close-toed shoes; no skirts, long pants, sandals, crocs, etc.

Counselors: Robyn & Virginia

Programmer: James Lyon, jlyon@orangecountync.gov

Half-Day Afternoon Camp (1:00 p.m.-5:00 p.m.)

EXPLORE OUTER SPACE

Young explorers will blast off into space to discover the solar system. We'll learn about the Earth's moon, stars, planets, and other celestial bodies. Kids will make art projects and play games, all while learning about the great outer space.

Monday	Tuesday	Wednesday	Thursday	Friday
<ul style="list-style-type: none"> • Solar system mobile • Alien goop • Ring Saturn 	<ul style="list-style-type: none"> • Make a sun catcher • Sun catcher craft • Sun relays 	<ul style="list-style-type: none"> • Asteroid belt craft • Comet tag • Meteoroid impacts 	<ul style="list-style-type: none"> • Moon phases craft • Planet Earth coffee filter • Moon rock relay 	<ul style="list-style-type: none"> • Stomp rockets • Astronaut training course • Astronaut self-portrait

What to bring and/or wear:

- Change of clothes in a Ziploc bag with child's name on it

Counselors: Jesse, Jordan, Kaylen, & Serena

C.I.T.s: Alyssa, Hayden, & Nicole

Programmer: Amanda High, ahigh@orangecountync.gov

EXPERIMENT WITH DISASTERS

Children will have fun participating in recreational activities that provide hands-on lessons in earth science. We'll learn about weather phenomena, forecasting, and measurement. Tornadoes, earthquakes, thunderstorms, and volcanoes will be explored through various hands-on experiments.

Monday	Tuesday	Wednesday	Thursday	Friday
<ul style="list-style-type: none"> Tornadoes & volcanoes 	<ul style="list-style-type: none"> Thunderstorms & hurricanes 	<ul style="list-style-type: none"> Earthquakes & tsunamis 	<ul style="list-style-type: none"> Floods, landslides and mudslides, erosion, avalanches 	<ul style="list-style-type: none"> Extreme temperatures

Counselors: Crystal, Hayley, & Julia

C.I.T.s: Katie & Lucas

Programmer: Sid Peterson, speterson@orangecountync.gov

OLYMPICS—JUNIOR

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What to bring and/or wear:

- Wear clothes appropriate for physical activity and close-toed shoes; no skirts, long pants, sandals, crocs, etc.

Counselors: Brenna & James

Programmer: James Lyon, jlyon@orangecountync.gov

CODER SCHOOL: PYTHON STARTUP

We don't have a pet snake for our schools, so we'll settle for introducing you to Python, one of the most popular coding languages today. Start slowly or code fast, this camp is for our intermediate coders - no Python experience necessary! Projects for the week will include Space Shooter, Fruit Slasher, Flappy Bird, and Bad Bunny.

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<ul style="list-style-type: none"> Game Coding Tech Talk and Team Challenge Project & Offline Coding 	<ul style="list-style-type: none"> Game Coding Tech Talk and Team Challenge Project & Offline Coding 	<ul style="list-style-type: none"> Game Coding Tech Talk and Team Challenge Project & Offline Coding 	<ul style="list-style-type: none"> Game Coding Tech Talk and Team Challenge Project & Offline Coding 	<ul style="list-style-type: none"> Game Coding Tech Talk and Team Challenge Project & Offline Coding

Instructor: The Coder School

Counselor: Terrance

Programmer: James Lyon, jlyon@orangecountync.gov

FUN, FIT, AND RUNNING—SENIOR

Fun, Fit, and Running Camp is for children who enjoy being active and running. Kids will work on distance running and setting goals. Kids will also play fun games and activities that will help develop stamina.

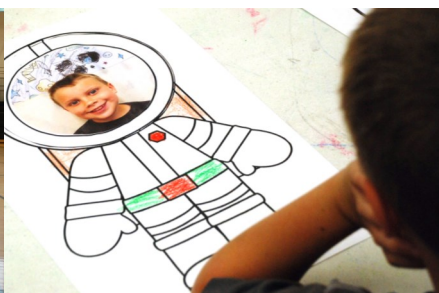
Monday	Tuesday	Wednesday	Thursday	Friday
<ul style="list-style-type: none"> Circuits Monkey See, Monkey Do Shark Tag Tennis Ball Relay 	<ul style="list-style-type: none"> Rob the Nest Island Tag I-statement Running Freeze Tag 	<ul style="list-style-type: none"> Relays Butterfly Buddy Run Blob Tag Capture the Flag 	<ul style="list-style-type: none"> Squad Tag Treasure Hunt Steal the Bacon Toss the Bird 	<ul style="list-style-type: none"> Fitness Tag Cops and Robbers Square Pass Chain Tag

What to bring and/or wear:

- Wear clothes appropriate for physical activity and close-toed shoes; no skirts, long pants, sandals, crocs, etc.

Counselors: Josh, Kaela, & Veronica

Programmer: Amanda High, ahigh@orangecountync.gov



Camp Logistics

EXTENDED CARE (MORNING & AFTERNOON)

Extended care is available in the morning (7:00 a.m.-8:00 a.m.) and afternoon (5:00 p.m.-6:00 p.m.) for a fee of \$15 per session per week. During extended care, campers are supervised by at least two Recreation Division staff. Campers can participate in free play activities including card and board games, coloring, LEGO® play, or their own preferred quiet-time activity. Campers not picked up from their afternoon camp by 5:15 p.m. will be escorted into extended care and assessed a \$5 late pickup fee; payment required at the time of pickup.



MORNING DROP-OFF & KISS & GO

Kiss & Go will be available for drop off beginning at 7:45 a.m. each morning. Kiss & Go drivers should enter the drive in front of the Central Recreation Center from Tryon Street. Staff at the front steps will open your car door and welcome your child(ren) to camp. Campers will be supervised upstairs to the gym for check-in and parents can exit the front drive onto Hassel Street. Parents wishing to escort their child(ren) into camp should go to the rear gravel parking lot and enter the gymnasium through the rear doors. Kiss & Go will be available until 8:10 a.m. Campers dropped off after 8:10 a.m. or for afternoon camps should enter through the front doors and be escorted by a parent to their camp room.

LUNCH

Campers enrolled in Half-day Camps may participate in lunch supervision (12:00 p.m.-1:00 p.m.). Campers in full-day Preteen Adventure camp will return for Lunch Monday through Thursday, but will have lunch off-site on Friday. Lunch is not provided; campers must bring their own non-perishable meals. Refrigerator and microwave are not available. Lunch Supervision is included in a full day of camp enrollment (morning and afternoon camps combined). Lunch Supervision is available for \$15 for campers enrolled in only a half-day of camp. Campers not picked up from their morning camp by 12:15 p.m. will be escorted into the lunch supervision with their appropriate age group and assessed a \$5 late pick-up fee; payment is required at time of pickup.

Lunch will occur on the following schedule:

	12:00 p.m.-12:30 p.m.	12:30 p.m.-1:00 p.m.
4-6-years-old & 10-12-years-old	Lunch	Gymnasium
7-9-years-old	Gymnasium	Lunch

Campers enrolled in Morning Half-day Camps will be signed out of their morning camp by a counselor or other staff and escorted to the lunchroom. Campers enrolled in Afternoon Half-day Camps and participating in lunch supervision should report to the appropriate area based on their age and arrival time. Parents signing in a camper during a transition time may be asked to wait until all campers are escorted to their appropriate spaces to ensure the safety and custody of all children in camp.

Campers in the lunch area and gymnasium will be supervised by no fewer than two counselors or adult staff per space. Additionally, one staff member will be available in the lobby throughout the lunch supervision period to supervise building access, vending machines, and water fountains.

After the lunch supervision period, campers will be signed out of lunch supervision by a counselor or other staff and escorted to their afternoon camp. Parents arriving to pick up a child who participated in a Morning Half-day Camp and Lunch Supervision should sign their child out of the appropriate space based on the schedule above. Parents signing out a camper during a transition time may be asked to wait until all campers are escorted to their appropriate spaces to ensure the safety and custody of all children in camp.

PICK-UP

Children must be signed out no later than 12:15 p.m. for morning camps and 5:15 p.m. for afternoon/full-day camps. Anyone picking a child up from camp will be required to show ID and the name on the ID must match one of the names listed on your child's authorized pick-up list. In the event that a pickup person forgets his/her ID, the person must provide us with their name and the password that you selected at registration in order to sign the child out from camp. If you need to update your child's pickup list, please visit the main office at drop-off. At 12:05 p.m., any campers not picked up from morning camps will be escorted to the appropriate lunch area for their age group and can be picked up from that location. At 5:05 p.m., any campers not picked up from afternoon camps will be escorted to extended care and can be picked up from that location. Any children not picked up by the designated pick-up time (15 minutes after camp conclusion) will be escorted assessed a \$5 late pick-up fee; payment is required at time of pickup.

WHAT TO BRING AND/OR WEAR

Please review the items to bring and/or wear for each camp. In addition, all campers should bring a snack and drink for each camp, a water bottle, and sunscreen with their name on it. Campers may not bring large amounts of money, valuables, toys or collectables, or hand-held electronics. Cell phone use is prohibited at camp.